

Form1

Average Score:

Number of Scores Above Average:

Number of Scores Below Average:

70  
65  
88  
100  
90

Get Scores   Exit

```
namespace lab7_4_CalebFontenot
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        /*
         * The Scores method reads the scores from the
         * TestScores.txt file into the scoresList parameter.
         */
        private void ReadScores(List<int> scoresList)
        {
            try
            {
                // Open the TestScores.txt file.
                StreamReader inputFile = File.OpenText("TestScores.txt");

                // Read the scores into the list.
                while (!inputFile.EndOfStream)
                {
                    scoresList.Add(int.Parse(inputFile.ReadLine()));
                }
                // Close the file.
                inputFile.Close();
            } catch (Exception ex)
            {
                // Display an error message.
                MessageBox.Show(ex.Message);
            }
        }
        /*
         * The DisplayScores method displays the contents of the
         * scoresList parameter in the ListBox control.
         */
        private void DisplayScores(List<int> scoresList)
        {
            testScoresListBox.Items.Clear();
            foreach (int score in scoresList)
            {
                testScoresListBox.Items.Add(score);
            }
        }

        /*
         * The Average method displays the contents of the
         * scoresList parameter in the ListBox control.
         */
        private double Average(List<int> scoresList)
        {
            int total = 0;           // Accumulator
            double average;          // To hold the average

            // Calculate the total of the scores.
            foreach (int score in scoresList)
            {
                total += score;
            }

            // Calculate the average of the scores.
            average = (double)total / scoresList.Count;
        }
    }
}
```

```
// Return the average.  
    return average;  
}  
  
/*  
 * The AboveAverage method returns the number of  
 * above average scores in scoresList.  
 */  
private int AboveAverage(List<int> scoresList)  
{  
    int numAbove = 0;           // Accumulator  
  
    // Get the average score.  
    double avg = Average(scoresList);  
  
    // Count the number of above average scores.  
    foreach (int score in scoresList)  
    {  
        if (score > avg)  
        {  
            numAbove++;  
        }  
    }  
  
    // Return the number of above average scores.  
    return numAbove;  
}  
  
/*  
 * The BelowAverage method returns the number of below average scores in scoresList.  
 */  
private int BelowAverage(List<int> scoresList)  
{  
    int numBelow = 0;           // Accumulator  
  
    // Get the average score.  
    double avg = Average(scoresList);  
  
    // Count the number of below average scores.  
    foreach (int score in scoresList)  
    {  
        if (score < avg)  
        {  
            numBelow++;  
        }  
    }  
  
    // Return the number of below average scores.  
    return numBelow;  
}  
  
private void getScoresButton_Click(object sender, EventArgs e)  
{  
    double averageScore;      // To hold the average score  
  
    // Create a List to hold the scores.  
    List<int> scoresList = new List<int>();  
  
    // Read the scores from the file into the List.  
    ReadScores(scoresList);
```

```
int numAboveAverage = AboveAverage(scoresList);           // Number of above average scores
int numBelowAverage = BelowAverage(scoresList);          // Number of below average scores

// Display the scores.
DisplayScores(scoresList);

// Display the average score.
averageScore = Average(scoresList);
averageTextBox.Text = averageScore.ToString("n1");

// Display the number of above average scores.
numAboveAverage = AboveAverage(scoresList);
aboveAverageTextBox.Text = numAboveAverage.ToString();

// Display the number of below average scores.
numBelowAverage = BelowAverage(scoresList);
belowAverageTextBox.Text = numBelowAverage.ToString();
}

private void exitButton_Click(object sender, EventArgs e)
{
    this.Close();
}
}
```