ASDV 2520 Data Structures and Algorithms <u>Comparator, Stack, Queue, PriorityQueue</u>, <u>Vector, LinkedList, Collection</u> and <u>Collections</u>

- Create appropriate classes in Netbeans and test/run the posted under Modules chapter 20 HTMLs: <u>TestArrayAndLinkedList</u>, GeometricObjectComparator-TestComparator, SortStringByLength, <u>PrirityQueueDemo</u> and <u>EvaluateExpression</u>. Download and test <u>MultipleBallsWithComparator</u>. Study the method of class Ball public int compareTo(Ball b), which is used to remove or add a ball.
- Create a class A1 as shown below. We will create a List of type A1 and sort it using the <u>Collections</u>. Make <u>A1</u> <u>public class A1 implements Comparable<A1></u>, as the List NEEDS a comparator to sort it.

```
6
      public class A1 implements Comparable<A1>
 7
 8
      {
 9
          int x;
10 🗆
          public A1() {}
          public A1( int x ) { this.x = x;}
11 🗆
12
          @Override
          public int compareTo(A1 o)
 ٢
14 📮
          {
15
              return this x - o.x ;
16
          }
17
18
          @Override
          public String toString()
 0
20 📮
          {
              return "A{" + "x=" + x + '}';
21
22
          }
23
24
          public static void main(String[] args)
25 🕀
26
              System.out.println("Sorting in ascending order");
             List<A1> list1 = Arrays.asList(new A1(3), new A1(), new A1(2));
27
28
             Collections.sort(list1);
29
30
             System.out.println(list1);
31
             System.out.println("Sorting in decending order");
32
             Collections.sort(list1, Collections.reverseOrder());
33
              System.out.println(list1);
34
35
          }
      }
36
37
] 🔁 🔁 🔁 🔁 🔁 🔁 🔁
      Deleting: /Users/ASDV2/Desktop/slcc/courses/201/Fall/2520/Lab:
\mathbb{D}
      deps-jar:
\mathbb{D}
     Updating property file: /Users/ASDV2/Desktop/slcc/courses/201.
     Compiling 1 source file to /Users/ASDV2/Desktop/slcc/courses/2
2
     compile-single:
      run-single:
      Sorting in ascending order
      [A{x=0}, A{x=2}, A{x=3}]
      Sorting in decending order
      [A{x=3}, A{x=2}, A{x=0}]
      BUILD SUCCESSFUL (total time: 0 seconds)
```

 Copy and paste class <u>A1</u> and REFACTOR it as class <u>A2</u>. This time will will provide a comparator manually as A2 does not implement the interface <u>Comparable</u>. Understand lines 21-27 that create the <u>Comparator</u> object and pass it as an argument to <u>Collections.sort()</u>. When we crate a a new Comparator<A2> Interface and we implement all abstract methods we implement the method <u>compare(</u>A2 o1, A2 o2) and not the <u>compareTo(</u>A2 o).



3. Modify the class <u>A2</u> inside main and provide a comparator to sort in reversed order and print the output displayed below:



4. Copy and Refactor class <u>A2</u> into class <u>A3</u> as shown below. This time class A3 provides the comparator from within a static method.



- 5. Add a new static method to class <u>A3</u> and call it called <u>comparatorReverse</u>. Use the method inside main () so it displays the list in reverse order.
- 6. Now we will utilize the power of Generics to create a class <u>A4</u> that takes and uses a generic type <u>E</u>. Copy class <u>A3</u> and refactor it as class <u>A4</u>. You can see in main that we create lists of all types as long as these types implement the interface <u>Comparable</u>.



7. Add a new static method to class A4 and call it called comparatorReverse. Use the method inside main () so it displays both of the lists in reverse order.

8. Test the methods of the <u>Collections</u> class below. Be aware of what you type and learn.

1 ackage collections:	53
<pre>ackage collections; port java.util.Arrys; port java.util.Kollections; port java.util.Kollections; port java.util.Kollections; public static void main(String[] args) { ystem.out.println("Sorting in ascending order"); ListString> List = Arrays.asList("red", "green", "blue"); Collections.sortList]; ystem.out.println("Sorting in decending order"); ListString> List = Arrays.asList("red", "green", "blue"); Collections.sortList]; ystem.out.println("Sorting in decending order"); ListString> List = Arrays.asList("red", "green", "blue"); Collections.sortList]; ystem.out.println("Sorting in decending order"); ListString> List = Arrays.asList("vellow", "red", "green", "blue"); Collections.sort(List, Collections.reversed/der()); system.out.println("list]; ystem.out.println("list]; * J is at index: * Collections.binarySearch(list3, 7)); system.out.println(list] * J is at index: * Collections.binarySearch(list3, 100); ListString> List = Arrays.asList("blue", "green", "red"); system.out.println(list] * T is at index: * Collections.binarySearch(list3, 100); ListString> List = Arrays.asList("blue", "green", "red"); system.out.println(list] * " red is at index: * Collections.binarySearch(list4, "meer")); system.out.println(list] * " red is at index: * Collections.binarySearch(list4, "meer")); system.out.println(list] * " tots i index: * Collections.binarySearch(list4, "meer")); system.out.println("list] * " tots i index: * Collections.binarySearch(list4, "meer")); system.out.println("Suffee Ust"); ListString> List = Arrays.asList("vellow", "red", "green", "blue"); collections.println("Suffee List"); ListString> List = Arrays.asList("vellow", "red", "green", "blue"); system.out.println("Suffee List"); ListString> List = Arrays.asList("vellow", "red", "green", "blue"); System.out.println("Suffee List" * ListS); System.out.println("Suffee List" * ListS); System.out.println("Suffee List" * ListS); System.out.println("Suffee List: * + ListS); System.out.println("Suffee List: * + ListS); Sys</pre>	<pre>ListStrinp ListB = Arrays.asList("yellow", "red", "green", "blue"); ListStrinp ListB = Arrays.asList("yellow", "red", "green", "blue"); System.out.println(ListB); System.out.println(ListB); System.out.println(ListB); System.out.println(ListB); System.out.println(ListB); System.out.println("blue teteraces of the elements from the source list are copied."); ListStrinps ListB = Arrays.asList("red", "green", "blue"); System.out.println("blue"); System.out.println(ListB); System.out.println(ListB); System.out.println("blue"); Collections.full(ListB) "blue"); System.out.println(ListB); System.out.println("blue"); System.out.println(ListB); System.out.println(Lis</pre>

```
🔁 Output – Lab5 (run-single) 🛛 🛛 🗾
        run-single:
\square
        Sorting in ascending order
\square
        [blue, green, red]
        Sorting in decending order
22
       [yellow, red, green, blue]
        Binary search
        Elnary search

[2, 4, 7, 10, 11, 45, 50, 59, 60, 66] 7 is at index: 2

[2, 4, 7, 10, 11, 45, 50, 59, 60, 66] 9 is at index: -4

[2, 4, 7, 10, 11, 45, 50, 59, 60, 66] 100 is at index: -11

[blue, green, red] red is at index: 2

[blue, green, red] amber is at index: -1

[blue, green, red] brown is at index: -2
        Reverse the list
        Original list: [yellow, red, green, blue]
        Reversed list: [blue, green, red, yellow]
        Suffle lists
        Original list: [yellow, red, green, blue]
Suffled list: [blue, yellow, red, green]
Original list: [yellow, red, green, blue]
Suffled list: [blue, yellow, red, green]
        Copy into [yellow, red, green, blue] the list [white, black]
        [white, black, green, blue]
The output for list8 is [white, black, green, blue].
        The copy method performs a
        shallow copy: only the references of the elements from the source list are copied.
        Fiil the list [red, green, blue] with 'black' [black, black, black]
        Collentions.disjoint()
        false
        true
        Frequency
        [red, cyan, red] red occurs 2 times
BUILD SUCCESSFUL (total time: 0 seconds)
```

9. Test the Priority Queue

```
package test11;
1
2
   import java.util.Collections;
3
       import java.util.Comparator;
4
    L
5
       import java.util.PriorityQueue;
6
       public class TestPriorityQueue
7
8
       {
9
           public static void main(String[] args)
10
   Ð
           {
11
               PriorityQueue<String> queue1 = new PriorityQueue<>();
12
               queue1.offer("Oklahoma");
13
14
               queue1.offer("Indiana");
               queue1.offer("Georgia");
15
               queue1.offer("Texas");
16
17
               System.out.println("Priority queue using Comparable:");
18
19
               while (queue1.size() > 0)
                 {
20
                   System.out.print(queue1.remove() + " ");
21
                 }
22
23
24
25
               Comparator<String> c = Collections.reverseOrder();
               PriorityQueue<String> gueue2 = new PriorityQueue<>(
26
27
                       4, c);
28
               queue2.offer("0klahoma");
29
               queue2.offer("Indiana");
               gueue2.offer("Georgia");
30
               gueue2.offer("Texas");
31
32
33
               System.out.println("\n\nPriority queue using Comparator:");
               while (queue2.size() > 0)
8
35
                 {
                   System.out.print(queue2.remove() + " ");
36
                 }
37
38
39
40
       }
11
```

*20.2 (Store numbers in a linked list) Write a program that lets the user enter numbers from a graphical user interface and displays them in a text area, as shown in Figure 20.17a. Use a linked list to store the numbers. Do not store duplicate numbers. Add the buttons Sort, Shuffle, and Reverse to sort, shuffle, and reverse the list.

Exercise20_02			_ 0 >	<
Enter a number:	2			
5 4 44 35 3 2				
ar.		1		•
Sort	Shuffle)	Reverse	1.5	

*20.4 (Sort points in a plane) Write a program that meets the following requirements:

Define a class named Point with two data fields x and y to represent a point's x- and y-coordinates. Implement the Comparable interface for comparing the points on x-coordinates. If two points have the same x-coordinates, compare their y-coordinates.

Define a class named CompareY that implements Comparator<Point>. Implement the compare method to compare two points on their y-coordinates. If two points have the same y-coordinates, compare their x-coordinates.

Randomly create 100 points and apply the Arrays.sort method to display the points in increasing order of their x-coordinates and in increasing order of their y-coordinates, respectively.

20.6 (Use iterators on linked lists) Write a test program that stores 5 million integers in a linked list and test the time to traverse the list using an iterator vs. using the get(index) method.